Yongchan Hong

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EDUCATION

Harvey Mudd College, Claremont, CA

B.S. in Computer Science

Class of 2024¹ Overall GPA 3.65, Major GPA 3.9

Coursework: Discrete Mathematics, Differential Eqns/Linear Alg, Biostatistics, Principles of Computer Science, Data Structures & Program Development, Computability & Logic, Algorithms, Computer Science Clinic, Machine Learning

SKILLS

Languages: Python, SQL(BigQuery, MySQL, PostgreSQL), Rust, R, Javascript, Java Infrastructures: Kubernetes (Certified Kubernetes Administrator Holder), Helm, Docker, Terraform, Snowflake, Prometheus, Spark, Tableau, Airflow, Apache Superset Tools/Frameworks: Git, Next.js, React.js, Linux, Tensorflow, Flask, FastAPI

EXPERIENCES

Data Engineer Intern, Krust Universe, Seoul, Korea

- Constructed an overall data pipeline including EKS, Airflow, BigOuery and Superset/Redash which provided • multiple insights to the team such as total # of transactions, token balances and popular NFT/FTs.
- Generated Klavtn **BigOuerv Public Dataset** that requires a backfill of 3+ years of blockchain data; Utilized a load • balancing with 15 archive nodes, and performed backfill for 2 weeks
- Created Open Source klavtn-etl that enables ETL jobs for Klavtn blockchain data using CLI •

Data Platform Engineer Intern, Krafton PUBG, Seoul, Korea

- Contributed and utilized Big Data IDE, **Querybook**, as a query platform for the server, data analytics, design team • (more than 50+ users created 200+ documents); Created a Helm Chart of the Querybook main repository
- Optimized an Apache Superset by customizing Flask and React codes and presented at 2021 Krafton Developers • Connect; Increased possible concurrent users from <20 to 300+
- Created data analytics tool *Rivendell* using Chakra UI, React and Flask; Provided heatmap, custom match data extraction, user match history information which led to data extraction time from 30 min to 1 min
- Built Crash Report Data Pipeline using App Center API, Azure Blob Storage & Function, AWS S3, Lambda, and • ElasticSearch & Kibana to provide an organized view of crash incidents to the server team
- Created a Python package using **Spark**, **Pandas** and **Matplotlib** to generate various heatmaps on actual game maps • that serve as the basis for ingame design adjustments; Shared during PUBG New State Media Showcase

Software Engineer Intern, Applied Materials BIM team, Santa Clara, CA

Developed simple web pages (e.g., Visa information, Tableau redirection, CIF data) that connect to databases based on PHP, HTML/CSS, Javascript and SQL Server; CIF data page was directly used by the VP

PROJECTS/ACTIVITIES

AI/ML in Predicting Protein Properties, Biovia, San Diego, CA

- Worked on antibody developability prediction by training machine learning models to predict the Developability Index of antibodies from protein sequence
- Extracted physicochemical features and learned embedding features using word2vec; Trained 7 models including SVM, Random Forest, MLP and evaluated the result using heatmap and pareto optimization

Google Developers Machine Learning Bootcamp, Google Korea

Took Coursera "Deep Learning" and "DeepLearning.AI Tensorflow Developer" coursework and participated in • multiple machine learning workshops with startups. Achieved TensorFlow Developer Certificate

January 2021 - June 2022

June 2022 - January 2023

May 2019 - August 2019

September 2019 - May 2020

October 2020 - January 2021

¹ Worked in engineer roles at companies while serving in the Korean Military (2021-2023)